

FIG. 1 PRIOR ART

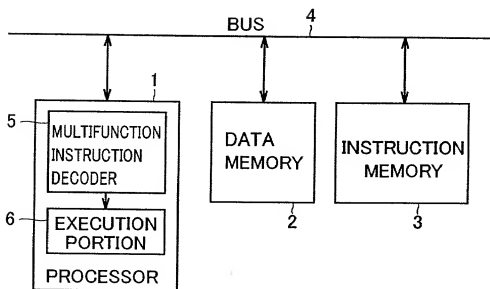


FIG. 2

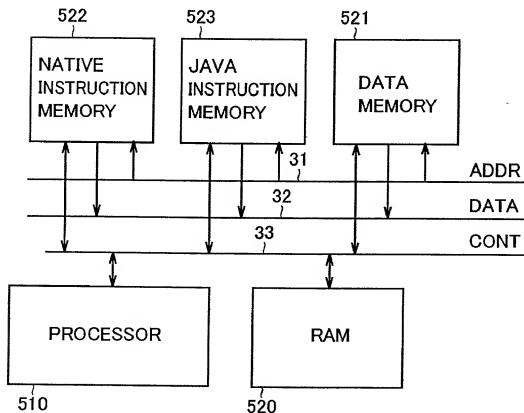


FIG. 3

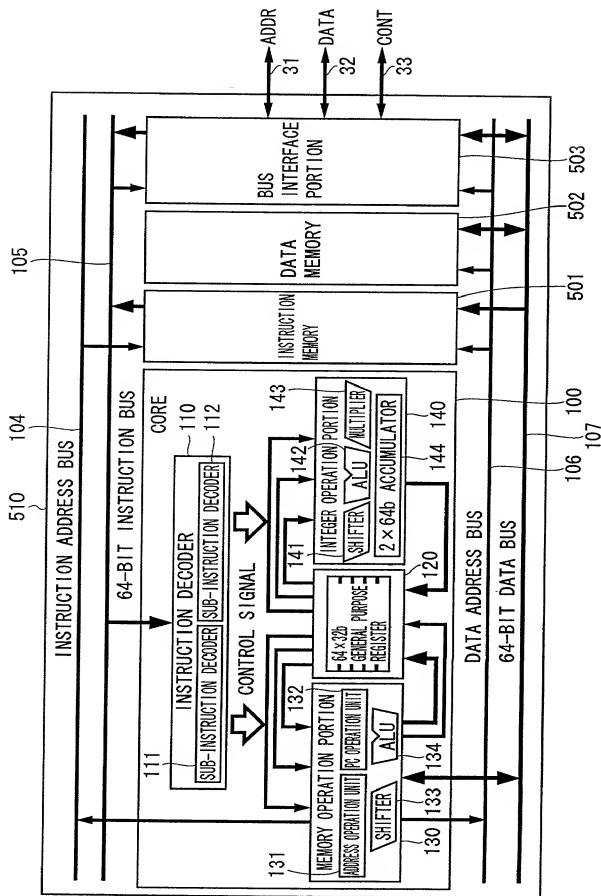


FIG. 4

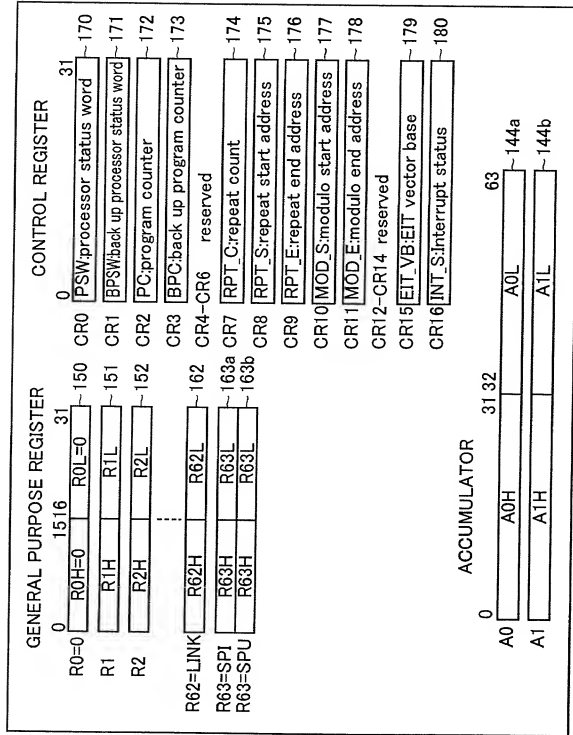
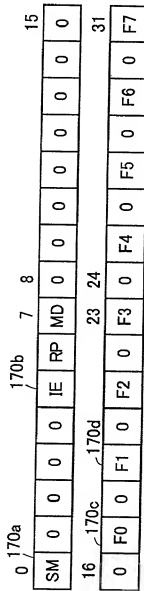


FIG. 5



● SM:Stack mode

SM=0 Interrupt mode,SPI is used.

SM=1 User mode,SPU is used.

● IE:Interrupt enable

IE=0 Interrupts are masked.

IE=1 Interrupts are accepted.

● RP:Repeat enable

RP=0 A block repeat is inactive.

RP=1 A block repeat is active.

● MD:Modulo enable

MD=0 Modulo addressing is disabled.

MD=1 Modulo addressing is enabled.

F0 :Execution control flag #0

F1 :Execution control flag #1

F2 :General flag

F3 :General flag

F4(S) :Saturation flag

F5(V) :Overflow flag

F6(VA) :Accumulated Overflow flag

● F7(C) :Carry/Borrow flag
VA is cleared by a reset interrupt and MVTSYS instruction.

FIG. 6

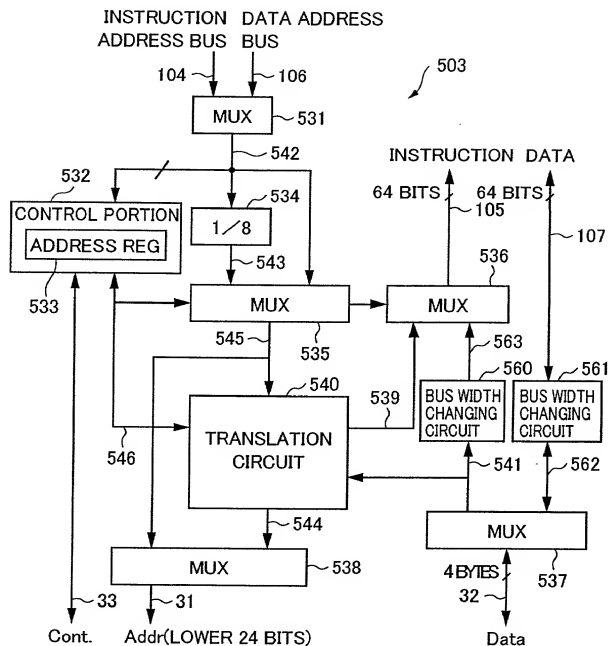


FIG. 7

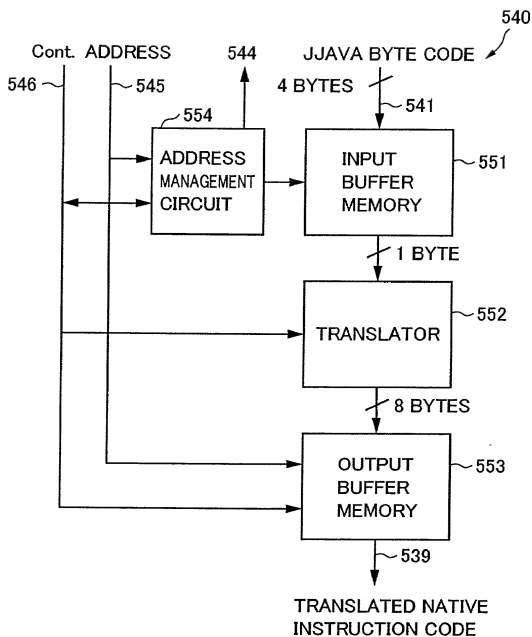


FIG. 8

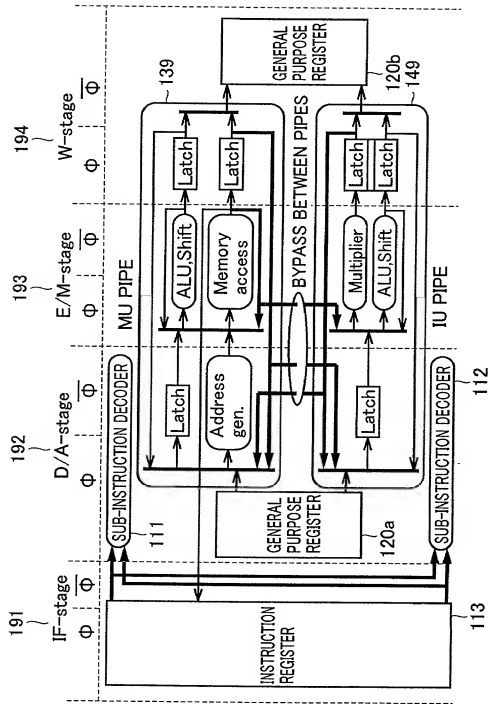


FIG. 9

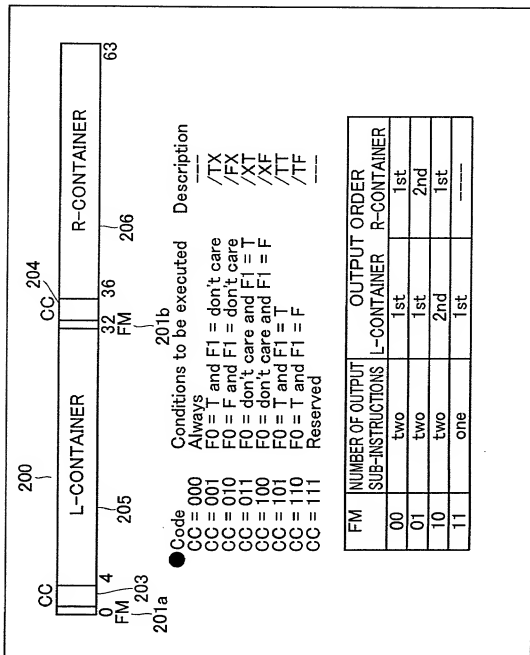


FIG. 10

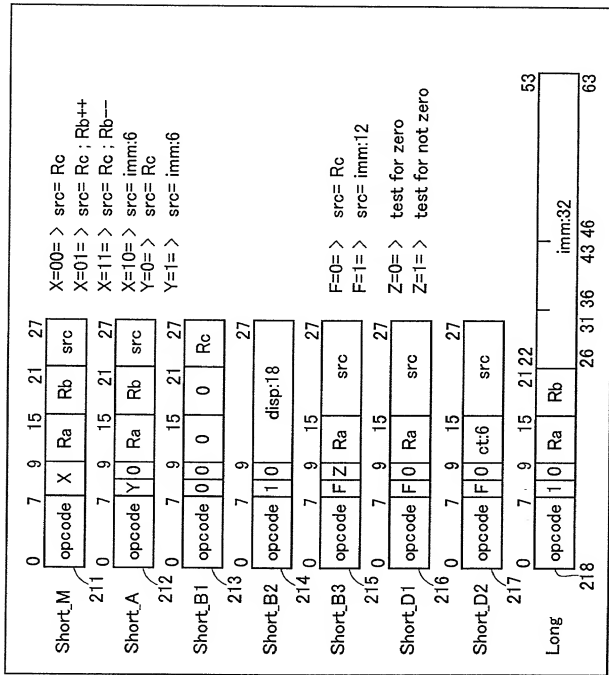


FIG. 11

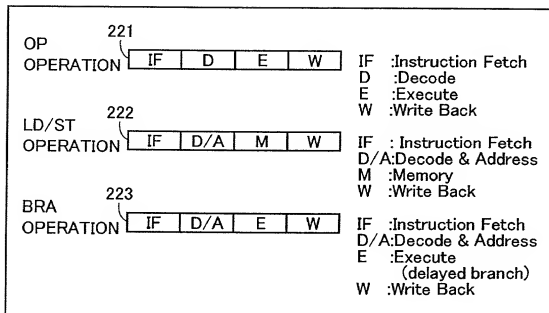


FIG. 12

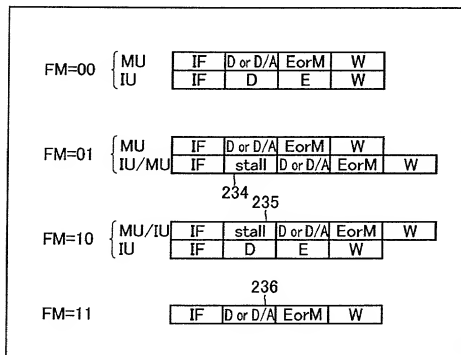


FIG. 13

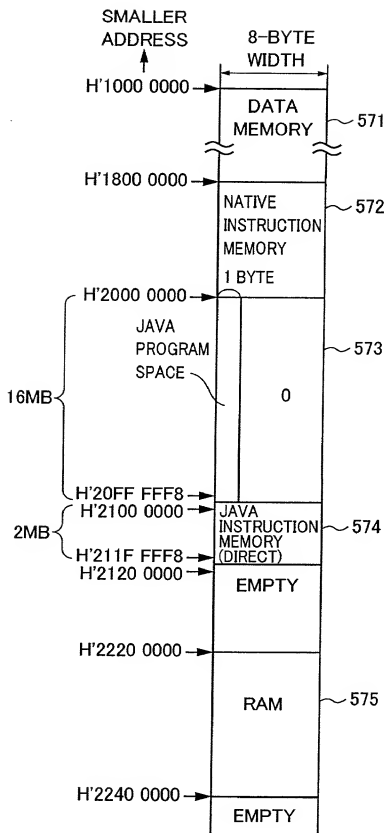


FIG. 14

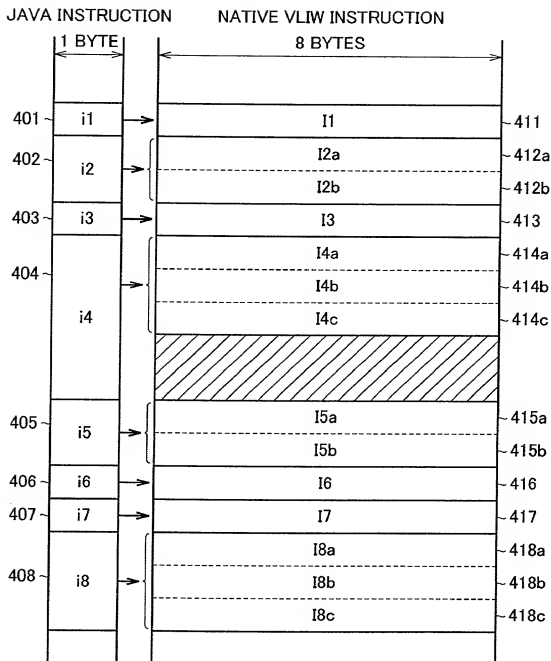


FIG. 15

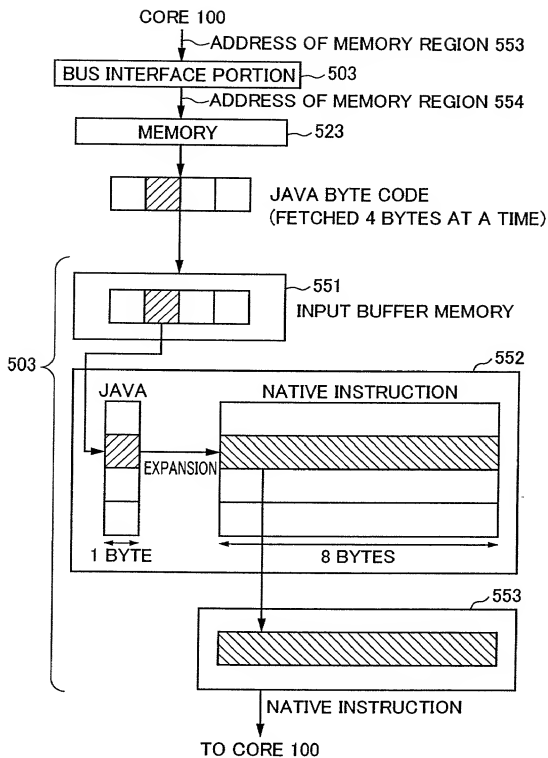


FIG. 16

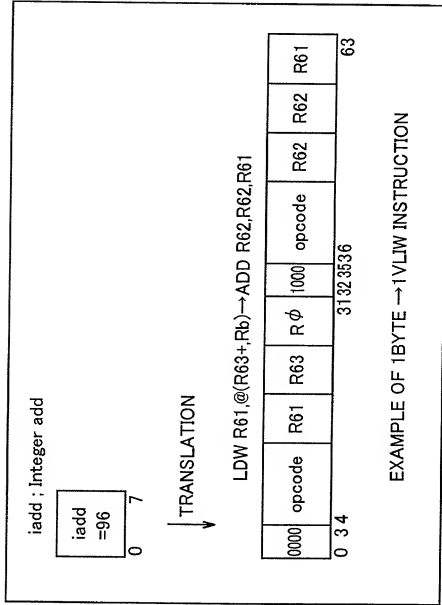
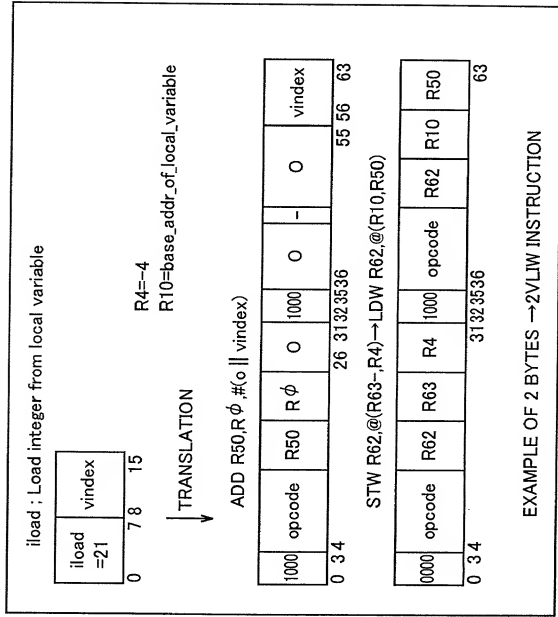


FIG. 17



0963

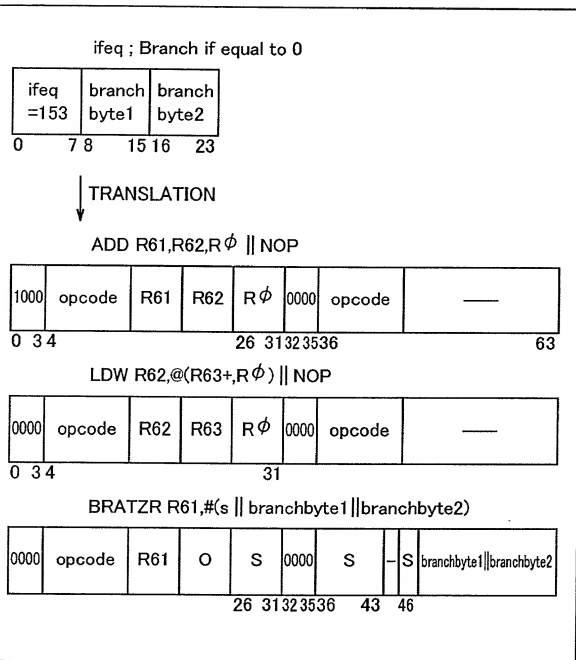


FIG. 19

jsr_w ; Jumpto subroutine (wide index)

goto_w =200	branch byte1	branch byte2	branch byte3	branch byte4
0	7 8	15 16	23 24	31 32 39

↓ TRANSLATION

OR R10,R0,#(branchbyte1||branchbyte2||branchbyte3||branchbyte4)

1000	opcode	—	bb0	1000	bb1	bb2	branch byte3	branch byte4
0	3 4		26 31	32 35	36 43	46		63

STW R62,@(R63-,R4)→JSR R10

0000	opcode	R62	R63	R4	1000	opcode	—	R10
------	--------	-----	-----	----	------	--------	---	-----

BRA #3 || NOP

0000	opcode	#3	000	0000	opcode	—
------	--------	----	-----	------	--------	---

NUMBER OF JAVA INSTRUCTION BYTES > NUMBER OF VLIW INSTRUCTIONS

